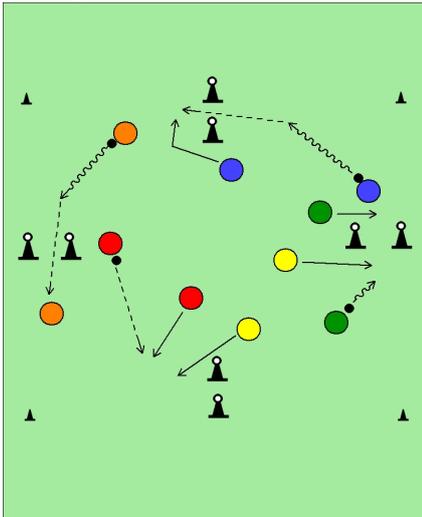




### Four goal blockeroo

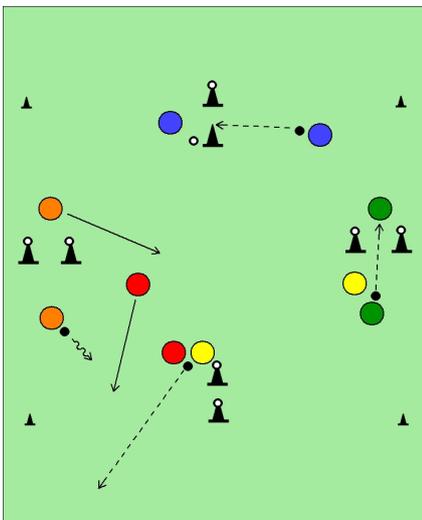


#### How it works

A large area is set up with four small cone goals, one at each side of the playing space. Each of the cones has a ball balanced on top of it or use the tall cones that can be knocked over.

Pairs of players have a ball between them and must try to pass the ball to their partner through any of the cone goals to score a point.

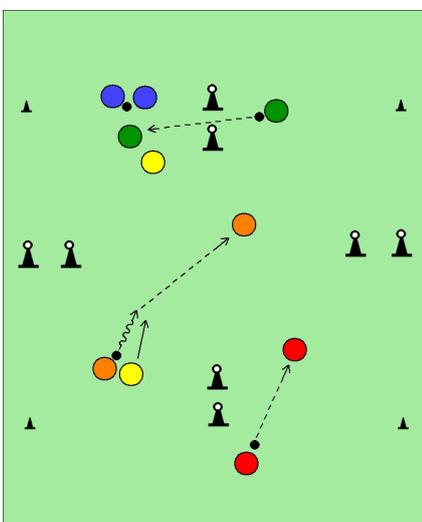
The two yellow players act as defenders to try and prevent the other teams from scoring goals.



The orange team have scored a point and now have to go to a different goal as the pairs cannot score in the same goal twice in succession. The green team have also successfully scored a point and must now move on to another goal.

The yellow defender has tackled a red player and kicked the ball out of the playing area. One of the red players must go and fetch the ball before they can continue.

The blue team have knocked a ball off one of the cones when trying to pass through the goal. One of the players must put the ball back on the cone and the pair must stand at the side of the playing area for a 30 second/1minute time penalty.



Play continues for 5/10 minutes and the team who has scored the most points in that time are the winners.

A different colour team becomes the defenders before playing again.

#### Possible changes

Pairs lose a point from their score if they knock a ball off one of the cones rather than having a time penalty.

If the defending team can win possession of a ball from another pair then they can become a scoring team and the other pair become the defenders.